

<b>Study programmes:</b> Bachelor studies - Informatics				
<b>Course name:</b> R220 - Introduction to computer organization and architecture 2				
<b>Lecturers:</b> Saša Malkov and other teachers from Department of Computer Science				
<b>Status:</b> Compulsory				
<b>ECTS:</b> 6				
<b>Attendance prerequisites:</b> R120				
<b>Course aims:</b> Acquiring general and specific knowledge in the field of computer architecture, building components of a computer system and their interconnecting.				
<b>Course outcome:</b> After the course is finished, the student should have basic knowledge about logical circuits and fundamental functional components of a computer system. The student should understand the way these components are interconnected. The student should know the functional units of a processor and understand how a processor works. The student should be aware of main processor implementation techniques.				
<b>Course content:</b>				
<ul style="list-style-type: none"> <li>- Combinatorial and sequential circuits. Logic gates, elementary sequential circuits. Encoders, decoders, multiplexers, demultiplexers, adders, comparators, counters, registers and other important circuits. Combinatorial and sequential circuits design.</li> <li>- Basic elements of a computer architecture. Von-Neumann's architecture.</li> <li>- Buses: bus types, synchronous and asynchronous buses, bus operations, bus arbitration, examples.</li> <li>- Internal memory: types, characteristics, hierarchy, implementation, interleaving, interconnecting.</li> <li>- Cache memory: purpose, principles, mapping functions, write and cache line replacement policies.</li> <li>- Virtual memory: the concept of virtual memory and its implementation.</li> <li>- Input/output interconnection: principles, techniques, I/O controllers, DMA, interrupts. Examples.</li> <li>- Processors: instruction set architecture (ISA), data addressing, arithmetic-logic unit (ALU), control unit. Microprogrammed implementation of a control unit. Advanced architectures. Examples.</li> </ul>				
<b>Literature:</b>				
<ol style="list-style-type: none"> <li>1. Andrew S. Tanenbaum: Structured Computer Organization (fifth edition). Prentice Hall. 2005.</li> <li>2. Sivarama P. Dandamudi: Fundamentals of Computer Organization and Design. Springer. 2002.</li> </ol> (a teacher may also choose other contemporary literature)				
<b>Number of hours:</b> 5	<b>Lectures:</b> 3	<b>Tutorials:</b> 2	<b>Laboratory:</b> -	<b>Research:</b> -
<b>Teaching and learning methods:</b> Frontal, Group, Exercises				
<b>Assessment (maximal 100 points)</b>				
<b>Course assignments</b>	<b>points</b>	<b>Final exam</b>		<b>points</b>
Lectures	10	Written exam		-
Exercises / Tutorials	-	Oral exam		-
Colloquia	35	Written-oral exam		55
Essay / Project	-			